



Press release

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ASMODEE USA TO DISTRIBUTE WAVELENGTH

Roseville, MN – August 23, 2019. Asmodee USA Distribution is bringing Palm Court's new mind-bending party game, *Wavelength*, to the United States. In *Wavelength*, two groups compete in telepathic feats of awesome as they read each other's minds.

A team's Psychic gives a clue based on a spectrum between two concepts that helps guide their friends to a hidden target. Concepts include "Fantasy – Sci-Fi" or "Cat person – Dog person" and more. The closer to the center of the target, the more points the team wins. Before the reveal, the other team uses their telepathic powers to determine how close they think the active team is to the correct prediction. Knowing how their friends think – and using their latent mental powers – is key to success.

Alex Hague, Co-Founder of Palm Court, said, "We're thrilled to be working with Asmodee USA to get *Wavelength* into the hands of every last weirdo on Earth, who, like us, will hopefully love this game to pieces."

"Loving *Wavelength* isn't difficult," said Andre Kieren, Head of Distribution for Asmodee USA. "After experiencing the excitement of the game, we wanted to make sure we helped get it to everyone's tables. Whether you're a mind-reader or one in training, *Wavelength* is pure magic."

Wavelength, from the creators of *Moniker* and *The Mind*, is co-designed by Wolfgang Warsch, Alex Hague, and Justin Vickers. Hvass&Hannibal was responsible for graphic design and art. Everyone will experience the magic, laughter, high-fives, and jump-out-of-your-chair celebrations of *Wavelength* in Q4 2019.

About Palm Court

Palm Court is a tiny game studio that creates art out of high concept, aggressively stupid human experiences.

About Asmodee USA Distribution

Asmodee USA Distribution is a sales, marketing, and distribution arm of the global Asmodee Group, a leading international company dedicated to bringing great games and amazing stories to all corners of the world. Asmodee USA Distribution represents the strongest portfolio of board games in the industry, including such favorite titles as *Catan*, *Ticket to Ride*, *Spot It!*, *Pandemic*, *Just One*, *Dixit*, *X-Wing™*, *Dead of Winter*, and many more.