

Modiphius to Publish Mass Effect Board Game

Mass Effect the Board Game - Priority: Hagalaz to be released in 2024

PRODUCT ANNOUNCEMENT 4 MARCH 2024

Publisher of tabletop RPGs, war games, and board games, Modiphius Entertainment Ltd. has announced that it will publish *Mass Effect the Board Game - Priority: Hagalaz*, a cooperative, story-driven board game for 1-4 players designed by Eric M. Lang and Calvin Wong Tze Loon 黃子倫.

Set during the events of *Mass Effect 3*, the crew of the Normandy has one more mission. It is the year 2186, and the Reapers have invaded the galaxy. Because the Council ignored Commander Shepard's warnings, the Citadel Races are overwhelmed and on the verge of losing the war. Aboard the Normandy, Shepard carries out missions to prepare the Crucible, an ancient alien superweapon, for a last-chance attempt to defeat the Reapers. It's a race against time, and Shepard must seize every possible advantage.

On the remote world Hagalaz, a research cruiser from the terrorist organisation Cerberus has crashed directly in the path of a deadly storm. With little time before the storm hits, Shepard must lead their squad through the cruiser to uncover its sinister secrets and keep them out of the hands of the enemy. However, the ship holds more dangers than just its former crew. Deep within the shattered cruiser stir creatures and enemies far worse than the Cerberus forces that guard them.

Mass Effect the Board Game - Priority: Hagalaz is a co-operative, story-driven game for 1-4 players. A branching, narrative campaign allows for multiple playthroughs with a different experience every time. Card-driven AI and evolving stories respond to your actions – your early choices influence later missions. Gather Shepard's squad from a selection of teammates from the Mass Effect trilogy: Liara, Tali, Wrex, and Garrus. Customise and upgrade your squad's abilities, equipment, and powers as they gain experience. Enhance them further by unlocking unique powers with optional loyalty missions.

The board game features six highly detailed 32mm scale pre-assembled plastic miniatures of male and female Shepherd, Liara, Tali, Wrex and Garrus.

Mass Effect the Board Game - Priority: Hagalaz will be released through Asmodee later in 2024.

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About Modiphius Entertainment

Modiphius Entertainment is a London, England-based entertainment publisher of tabletop games and related hobby merchandise. The company launched its own IP, the *Achtung! Cthulhu Roleplaying Game*, in 2013, and has since released a huge range of tabletop games, including the *Star Trek Adventures TTRPG with Paramount*, the official *Dune RPG with Legendary*, *The Elder Scrolls Skyrim The Co-Operative Board Game*, the official *Fallout: The Roleplaying Game*, and *Fallout: Wasteland Warfare* miniatures game with Bethesda. The company has since launched new IP's Cohors Cthulhu and Dreams & Machines.

About Asmodee

Asmodee is an entertainment leader specialized in board games, committed to bringing people together through great games and amazing stories. Thanks to its global and passionate workforce of over 2,500 people, players around the world enjoy one of the largest board game IP catalogs with CATAN, Ticket to Ride, Dobble/Spot it!, Exploding Kittens and 365 more across a variety of physical and digital platforms. Headquartered in France (Boulogne-Billancourt), Asmodee operates across Europe, North America, South America and Asia. Asmodee is a part of the Embracer Group AB, which is publicly listed on the Stockholm Nasdaq under the ticker EMBRAC B. (EMBRAC B). For more information: <https://corporate.asmodee.com/>

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Ages: 14+

Players: 1-4

Average game time: 45 min to 1 hr per chapter, 3-5 chapters per story