

Press release

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7 WONDERS, THE ACCESSIBLE STRATEGY GAME FOR THE WHOLE FAMILY, REVEALED

Bring your wonder to life with the latest entry in the award-winning 7 Wonders series from Asmodee and Repos Production this fall.

BRUSSELS, BELGIUM - September 10, 2021 - Today, Asmodee and Repos Production announced *7 Wonders: Architects*, the next standalone entry in the *7 Wonders* series with a focus on accessibility. *7 Wonders: Architects* features streamlined gameplay with easy-to-understand rules and true-to-life scale recreations of the world's wonders, making it a great entry point into board gaming. *7 Wonders: Architects* will arrive this fall for an MSRP of \$49.99.

7 Wonders: Architects empowers up to seven players to race to become a leader of the Ancient World by completing an architectural wonder that will last through the ages. Players receive an unconstructed Wonder at the beginning of the game, and must collect resources to build their society, develop military might to navigate conflicts, oversee resource management, research science improvements, and collect civil victory points as they race to leave their mark on World History. Each game of *7 Wonders: Architects* is unique as players deploy different strategies to win, giving the game high replay value and allowing fans of the *7 Wonders* franchise to easily bring friends and family into the fold. The rules have been re-imagined from the ground-up with family gameplay in mind, making for a quicker, easier to understand and more family friendly experience.

“As I get older, I play more games with my family than a gaming group. This got me thinking about games that are welcoming to newcomers and can be enjoyed by friends and families,” Antoine Bauza, the creator of the *7 Wonders* franchise, said. “*7 Wonders: Architects* is built around the idea that games can be enjoyed by anyone, even players who are new to the hobby. Games like *7 Wonders Architects* are perfect for introducing more people to our hobby and I look forward to welcoming a new generation of board game enthusiasts.”



7 Wonders: Architects Key Features:

- Build your wonder on the table using high-quality pieces, true-to-life scale recreations of the world's greatest hits from Ancient History
- Easy-to-understand rules and mechanics designed to welcome new players into the *7 Wonders* universe
- High quality game pieces, artwork and materials that all come together to make *7 Wonders: Architects* a lighter and more colorful version of the game players already know and love
- Dynamic strategic gameplay with high replay value
- Supports 2 - 7 Players
- Designed for ages 8+
- Games last ~25 minutes

7 Wonders: Architects joins the series alongside the original *7 Wonders* game and its two-player spin-off, *7 Wonders Duel*. Since the franchise's debut in 2010, it has sold over 1.5 million copies and has been translated into 30 languages. *7 Wonders* expanded to mobile with the *7 Wonders* app in 2017. *7 Wonders* is the most-awarded board game franchise at more than 33 awards, including the Spiel des Jahres in 2011.

Asmodee USA will show *7 Wonders: Architects* in action during an Unbox & Play livestream on Thursday, September 16 at 11am PT / 2pm ET. The stream will include an unboxing and playthrough of the game. Check out the stream on the Asmodee USA Facebook Page [here](#).

7 Wonders: Architects is developed by Repos Production and published by Asmodee.

Assets for *7 Wonders: Architects* can be found in the press kit [here](#).

About Asmodee

Asmodee Group is a leading international games publisher and distributor committed to telling amazing stories through great games, with over 39 million games sold in more than 50 countries. Through our portfolio of iconic game titles, including Catan, Ticket to Ride, Pandemic, Dead of Winter, Splendor, *7 Wonders*, Just One, Dobble/Spot It!, KeyForge and Star Wars: X-Wing, we create a dynamic transmedia experience for players across a variety of digital and physical platforms. Asmodee also creates inspiring and innovative products in partnership with leading entertainment and technology companies. With a global workforce of over 1800 people, Asmodee operates in Europe, North America, South America and Asia. Asmodee is headquartered in Guyancourt, France. Learn more at corporate.asmodee.com.

About Repos Production

Repos Production is a Belgian board game studio known for award-winning games like *7 Wonders*, Concept, and Just One. Since its founding in 2004, the company has published over 60 titles and received more than 60 awards. The studio is driven by its passion to provide unforgettable moments through board games.

About 7 Wonders

7 Wonders is one of the world's most-awarded board game franchises with more than 33 awards, including the prestigious Spiel des Jahres, given in 2011. *7 Wonders: Architects* is the latest entry in the *7 Wonders* product line, joining the original game and its two-player spin-off, *7 Wonders Duel*. Since the franchise's debut in 2010, it has sold over 1.5 million copies and has been translated into 30 languages. *7 Wonders* also expanded to mobile with the *7 Wonders* app in 2017.