

Pandemic Legacy: Season 0 is Available Now

Players can experience the prequel to the iconic Pandemic Legacy series

ROSEVILLE, MN -- October 23, 2020 - Today Z-Man Games and Asmodee launched *Pandemic Legacy: Season 0*, a spin-off version of Pandemic with an evolving story and campaign that rewards multiple playthroughs for the dedicated boardgamer. *Pandemic Legacy: Season 0* is the third in the *Pandemic Legacy* trilogy, serving as a prequel to the prior two entries. Designed by series creators Matt Leacock and Rob Daviau, *Pandemic Legacy: Season 0* takes place in 1962 during the Cold War and requires players to work together, rather than competitively, as a team of medical scientists who protect the world from a deadly Soviet bioweapon. *Pandemic Legacy: Season 0* is available for purchase at a suggested retail price of 79.99 on [Z-Man Games](#), [Amazon](#), and other select retailers.

Check out the *Season 0* trailer released earlier this year:

<https://www.youtube.com/watch?v=45bvVmWChvc&feature=youtu.be>

Pandemic Legacy Season 0 includes:

- An exciting, high stakes story for 2 to 4 players (14+), unfolding over 12+ sessions and hours of gameplay
- A complete booklet with narrative entries for each objective - each mission brings you closer to discovering the truth
- Thematic components including passports for each character with 3 customizable aliases, along with sculpted plastic agents, vans and safehouses

“The community that’s built up around the *Legacy* series has been truly humbling. That enthusiasm has crescendoed in 2020, which we now know is a strange time to launch a game called ‘Pandemic,” said *Pandemic* co-creator Matt Leacock. “A narrative board game series was an experimental concept and something that we always wanted to try out, and I’m so proud of the work our team at Z-Man Games has put in to make this crazy idea a reality. I think fans, both new and old, will enjoy *Legacy Season 0* and can’t wait for players to get their hands on it!”

In *Pandemic Legacy: Season 0*, players take on the role of medical graduates who have been called upon by the CIA to investigate and prevent MEDUSA’s development. Using aliases, the scientists travel the world between Allied, Neutral and Soviet cities to eliminate Soviet operatives, acquire specific targets, and set up other CIA agents on location to execute your operations. Because *Season 0* is a prequel, players do not need to have played seasons 1 or 2 to understand the game.

To learn more about *Pandemic Legacy Season 0*, *Pandemic* and Z-man games, go to www.zmangames.com. Assets for *Pandemic Legacy: Season 0* can be found [here](#).

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About Z-Man Games

Z-Man Games creates innovative board and card games that become modern essentials. Since 1999, the studio has published over 100 critically acclaimed titles from casual to complex, cooperative to competitive, small bag to big box—and everything in between. With an eclectic catalog featuring bestsellers like *Pandemic*, *Love Letter*, *Citadels*, and *Carcassonne*, Z-Man offers the best of both classic and cutting-edge games to suit any gamer's play style.

Z-Man Games is a part of the Asmodee Group. For more information, visit www.zmangames.com or find the studio on Facebook and Twitter (@ZManGames_).

About Asmodee USA

Asmodee USA Distribution is a sales, marketing, and distribution arm of the global Asmodee Group, a leading international company dedicated to bringing great games and amazing stories to all corners of the world. Asmodee USA Distribution represents the strongest portfolio of board games in the industry, including such favorite titles as *Catan*, *Ticket to Ride*, *Spot It!*, *Pandemic*, *Just One*, *Dixit*, *X-Wing™*, *Dead of Winter*, and many more.

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